



## *Chalmers Summer School 2007*

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March 13, 2007

### **Using the Arts and Visual Technologies In Worship**

**Rev. Dr. Michael Bausch**

**July 23-27, 9:00 am-12 noon**

#### **Course Description**

This course will teach worship leaders how to capture attention and present effective worship and educational programs through the use of presentation technologies such as screens, projectors, and computers. Participants will address a number of topics, including learning about appropriate media delivery systems for their worship setting; building support for the use of screens and visual arts in traditional congregations; finding ways to develop team-based worship planning and leadership; discovering music, art, photography, and film that can illustrate biblical themes; and theologically reflecting upon various methods for integrating presentation technologies into worship.

#### **Course Format**

The subjects will be addressed through lectures, on-screen presentations, experiences with film, art, and music, and group discussion. Presentations and discussions will be illustrated with samples of media arts used in preaching and worship, and resources provided by the course book list and the Internet.

#### **Class Outline**

##### ***Monday, July 23***

Introduction and overview to the course. Listing class members' learning goals and expectations. Purpose and nature of Christian worship. The "languages" of worship in an electronic, digital world. Liturgical media art.

##### ***Tuesday, July 24***

Learning to see and hear Gospel in popular film, art, and music. Examples of media art used in liturgy and preaching. Theological reflections on seeing, hearing, revelation in worship, and the Word of God known through incarnation and resurrection.

##### ***Wednesday, July 25***

Methods for gaining congregational acceptance of changes in worship. Noticing the architecture of sacred space for screen placement. Understanding copyright laws as they affect worship preparation and presentation in the U.S. and Canada. Biblical material for theological reflection about visual arts in worship.

##### ***Thursday, July 26***

Producing multimedia worship with necessary equipment, available technology, and hand-held digital devices. Enlisting, training, and supporting worship teams. Integrating the arts into preaching and worship. Presentation standards and evaluative frameworks. Aesthetics and a theology of beauty.

**Friday, July 27**

Finding resources for multimedia worship and liturgical media art. Developing creative support systems. Sharing liturgical media art developed by class members. Identifying areas for further research and development.

**Required Course Texts** (Students expected to read these texts prior to course).

1. Bausch, Michael G. Silver Screen, Sacred Story: Using Multimedia in Worship. Silver Spring: The Alban Institute, 2002.

2. Crowley, Eileen. Liturgical Art in A Media Age. Collegeville, MN: Liturgical Press, 2007.

[Note: this book may not be available in time for this course. If it isn't, it will be substituted with Crowley, Eileen. A Moving Word: Media Art in Worship. Minneapolis: Augsburg Fortress, 2006.]

3. Sample, Tex. Powerful Persuasion: Multimedia Witness in Christian Worship. Nashville: Abingdon Press, 2005.

Recommended Reading: (Referred to in class, and for research, not necessary to purchase.)

- Adams, Doug. Eyes To See Wholeness: Visual Arts Informing Biblical and Theological Studies. Prescott: Educational Ministries, 1995.
- Babin, Pierre. The New Era In Religious Communication. Minneapolis: The Fortress Press, 1991.
- Crowley, Eileen. A Moving Word: Media Art in Worship. Minneapolis: Augsburg Fortress, 2006.
- Detweiler, Craig and Barry Taylor. A Matrix of Meanings: Finding God in Pop Culture. Grand Rapids: Baker Academic, 2003.
- Eusden, John Dykstra and John H. Westerhoff III. Sensing Beauty: Aesthetics, the Human Spirit, and the Church. Cleveland: United Church Press, 1998.
- Schulze, Quentin J. High Tech Worship? Using Presentational Technologies Wisely. Grand Rapids: Baker Books, 2004.
- Veltman, Kim H. Understanding New Media: Augmented Knowledge and Culture. Calgary: University of Calgary Press, 2006.
- White, Susan J. Christian Worship and Technological Change. Nashville: Abingdon Press, 1994.

**Course Requirements**

1. All participants are expected to attend class daily and engage the learning process for classroom lectures and seminars. Attendance is mandatory for credit students.
2. All students (credit and audit) are expected to do pre-reading of primary texts for the course, and do limited reading of handouts between classes (approximately one hour per day).

3. In order to receive credit for the course, all students taking the course for any type of credit must read three of the assigned texts.
4. For those taking the course for degree credit, (Diploma, M.Div., M.A.T.S., M.A.R.E., Th.M.), see “**Summer School Degree Credit Evaluation Information**” handout for paper requirements.
5. For those taking the course for Chalmers Institute Summer School Continuing Education credit, see handout, “**Summer School Continuing Education Credit Information,**” for requirements.
  - o For all credit students there will be an extra one-hour meeting with the course grading tutor, additional to class time, for each course, to review credit requirements and decide on an appropriate research topic.

**Rev. Dr. Michael Bausch** teaches the use of the arts and multimedia in worship based on many years of parish ministry experience. He teaches in the D.Min. program at University of Dubuque Theological Seminary as adjunct faculty. The Alban Institute published his *Silver Screen, Sacred Story: Using Multimedia in Worship in 2002*.

**All books will be available from the UBC Bookstore by May 15<sup>th</sup>.**

**604-822-2665**

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